

XAllowEvents – release queued events

XAllowEvents(*display*, *event_mode*, *time*)

```
Display *display;  
int event_mode;  
Time time;
```

display Specifies the connection to the X server.

event_mode Specifies the event mode. You can pass **AsyncPointer**, **SyncPointer**, **AsyncKeyboard**, **SyncKeyboard**, **ReplayPointer**, **ReplayKeyboard**, **AsyncBoth**, or **SyncBoth**.

time Specifies the time. You can pass either a timestamp or **CurrentTime**.

The XAllowEvents function releases some queued events if the client has caused a device to freeze. It has no effect if the specified time is earlier than the last-grab time of the most recent active grab for the client or if the specified time is later than the current X server time.

XAllowEvents can generate a **BadValue** error.

BadValue Some numeric value falls outside the range of values accepted by the request. Unless a specific range is specified for an argument, the full range defined by the argument's type is accepted. Any argument defined as a set of alternatives can generate this error.

Xlib – C Language X Interface