

XChangeSaveSet, XAddToSaveSet, XRemoveFromSaveSet – change a client’s save set

XChangeSaveSet(*display*, *w*, *change_mode*)

Display **display*;
Window *w*;
int *change_mode*;

XAddToSaveSet(*display*, *w*)

Display **display*;
Window *w*;

XRemoveFromSaveSet(*display*, *w*)

Display **display*;
Window *w*;

change_mode Specifies the mode. You can pass **SetModeInsert** or **SetModeDelete**.

display Specifies the connection to the X server.

w Specifies the window that you want to add or delete from the client’s save-set.

Depending on the specified mode, XChangeSaveSet either inserts or deletes the specified window from the client’s save-set. The specified window must have been created by some other client, or a **BadMatch** error results.

XChangeSaveSet can generate **BadMatch**, **BadValue**, and **BadWindow** errors.

The **XAddToSaveSet** function adds the specified window to the client’s save-set. The specified window must have been created by some other client, or a **BadMatch** error results.

XAddToSaveSet can generate **BadMatch** and **BadWindow** errors.

The **XRemoveFromSaveSet** function removes the specified window from the client’s save-set. The specified window must have been created by some other client, or a **BadMatch** error results.

XRemoveFromSaveSet can generate **BadMatch** and **BadWindow** errors.

BadMatch Some argument or pair of arguments has the correct type and range but fails to match in some other way required by the request. **BadValue** Some numeric value falls outside the range of values accepted by the request. Unless a specific range is specified for an argument, the full range defined by the argument’s type is accepted. Any argument defined as a set of alternatives can generate this error.

BadWindow A value for a Window argument does not name a defined Window.

XReparentWindow(3X11)

Xlib – C Language X Interface