

Part IV

Design Using C++

This part presents C++ and the techniques it supports in the larger picture of software development. The focus is on design and the effective realization of design in terms of language constructs.

Chapters

- 23 Development and Design
- 24 Design and Programming
- 25 Roles of Classes

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“... I am just now beginning to discover the difficulty of expressing one’s ideas on paper. As long as it consists solely of description it is pretty easy; but where reasoning comes into play, to make a proper connection, a clearness & a moderate fluency, is to me, as I have said, a difficulty of which I had no idea ...”

– Charles Darwin